## PARI and POSIX threads.

### Pierre Lezowski INRIA Bordeaux, team LEANT

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## General aim

- ► You have a (working) C program using PARI library.
- Some functions can be run independently.
- You want to run these parts in parallel to use the processors of your machine.
- It is especially useful on a single machine with multiple CPUs.

### To compute the Euclidean minimum of a point

In the number field K with ring of integers  $Z_K$ , I want to compute the Euclidean miminum of some point  $x \in K$ ,

$$m_{\mathcal{K}}(x) = \inf_{y \in \mathbf{Z}_{\mathcal{K}}} \left| N_{\mathcal{K}/\mathbf{Q}}(x-y) \right|.$$

To this extent, we have some a bound on the y's, which may achieve this miminum.

In practice, we use an embedding of K into  $\mathbf{R}^n$ , where  $n = [K : \mathbf{Q}]$ . We identify y with some  $(y_1, y_2, \ldots, y_n) \in \mathbf{Z}^n$ . If  $y_1, y_2, \ldots, y_r$  are fixed, then we have a bound on  $y_{r+1}$ .

## To compute the Euclidean minimum of a point (2)

#### Summary

- The coordinate y<sub>1</sub> is bounded, let us assume that only y<sub>1</sub> = 0 and y<sub>1</sub> = 1 are possible.
- y<sub>1</sub> being fixed, there are only finitely many possibilities for y<sub>2</sub>,..., y<sub>n</sub>, an efficient bound on these depend also on y<sub>1</sub>.
   Functions without PTHREAD
  - GEN compute\_minimum\_x\_1(GEN y<sub>1</sub>)
  - GEN compute\_minimum\_x(void) which consists just in computing GEN compute\_minimum\_x\_1 in 0 and 1.

# To compute the Euclidean minimum of a point (2)

```
GEN compute_minimum_x(void){
   GEN m,m0, m1;
   m0 = compute_minimum_x_1(gen_0);
   m1 = compute_minimum_x_1(gen_1);
   if( gcmp(m0,m1) < 0)
        m = m0;
   else
        m = m1;
   return m;
}</pre>
```

}

### General ideas

You put the execution in a thread, you decide when to start and stop threads.

The following functions are available.

- > pthread\_create()
- > pthread\_join()

Generally, the memory is shared, but each thread has its own PARI stack.

### Requirements

You need Configure -enable-tls. For each thread, there will be a pari stack.

Add #include <pthread.h> to the preamble of your C file.

Compilation

cc thread.c -o thread.o -lpari -lpthread

General functions

- For the parent thread: pari\_thread\_alloc() and pari\_thread\_free().
- For the child thread: pari\_thread\_start() and pari\_thread\_close().

# Example

We write a new function to compute with the first coordinate fixed, which also starts a new thread for it.

```
void* my_compute_1(void* arg){
   GEN F,y;
   y = pari_thread_start((struct pari_thread*) arg);
   F= compute_minimum_x_1(y);
   pari_thread_close();
   return (void*)F;
}
```

```
GEN compute_minimum_x(void){
  pthread t th0, th1;
   struct pari thread pth0, pth1;
  GEN m,mO, m1;
  pari thread alloc(&pth0, 4000000, gen 0);
  pari thread alloc(&pth1, 4000000, gen 1);
  pthread create(th0,NULL, &my compute 1, (void*)&pth0);
  pthread_create(th1,NULL, &my_compute_1, (void*)&pth1);
  pthread join(th0,(void*)&m0);
  pthread join(th1,(void*)&m1);
   if (gcmp(m0,m1) < 0)
    m = gcopy(m0);
   else
    m = gcopy(m1);
   pari_thread_free(&pth0);
  pari_thread_free(&pth1);
  return m;
}
```

- The function passed in parameter admits itself one GEN parameter.
- A call to pari\_thread\_free() deletes the PARI stack of the thread, so the useful objects should be copied before.
- See Appendix B in the documentation.
- ► A readily testable example is available: examples/thread.c.

## Advertisement

I used it in my program euclid to compute the Euclidean minimum  $M(K) = \sup_{x \in K} m_K(x)$  of a number field K.

The source is available at

http://www.math.u-bordeaux1.fr/~plezowsk/euclid/.

Some tables of Euclidean minima, and therefore of (non) norm-Euclidean number fields are available.